

Sprint Retrospective Meeting Minutes

Attendees: Emre, Juan, David, Carlos, Henry

Start time: 7:57 pm

End time: 9:08 pm

What went wrong?

- Did we do a good job estimating our team's velocity?

For the most part, yes. Our velocity estimate was realistic, and the team was able to complete the work planned for the sprint. A few things, especially reviews and some setup-related tasks, took longer than expected, but overall the estimate still reflected the team's actual capacity pretty well.

- Did we do a good job estimating the points (time required) for each user story?

Overall, yes. The point estimates worked well for the simpler stories that had a clear scope from the beginning. Some stories with more coordination and extra moving parts took a little more effort than expected, so tightening acceptance criteria earlier would help improve future estimates.

- Did each team member work as scheduled?

Yes. Everyone contributed and stayed involved throughout the sprint. There were a few minor scheduling conflicts, but the team communicated early, adjusted when needed, and still stayed on track.

What went right?

A lot went right during this sprint. The team worked well together, communicated clearly, and stayed focused on the goals from start to finish. Everyone contributed, supported one another, and helped keep the sprint productive overall.

How to address the issues in the next sprint?

- How to improve the process?

It would help to continue regular check-ins so blockers can be caught earlier. The team should also bring up issues sooner and take a little time at the end of each sprint to reflect on what slowed things down.

- How to improve the product?

The product would improve by getting feedback earlier in the development process and doing more testing before finalizing changes. That would help the team catch issues sooner and improve the overall quality of the final product.